HUBBARD COMMUNICATIONS OFFICE Saint Hill Manor, East Grinstead, Sussex.

Central Orgs Franchise

HCO BULLETIN OF MAY 12, AD13

ROUTINE 3 RI FORM (GPM RI Form Corrected)

The first series (43 trillion) of GPM implants follow this exact word form.

In the following form there may be an RI in juxtaposition or a missing pair (on test now I have found it all correct so far as I can tell) but except as indicated this is the exact pattern, in that your pc has all of these. If your pc's goal does not follow this form you are running the second series at 41 trillion.

An approximation of the word is not acceptable. With a little random listing the right one will RR. Example "Enjoying Catfish" is not good enough. It would have to be "Enjoyably Catfish" as given. Only a variation in the middle of the word sometimes occurs, i.e., enjoyably fires as Enjoyfulably. Enjoy- and ably are always there. Only No may fire in the terminals, not NIX but if so mass will eventually stack up, GPM to GPM on the terminal side.

Early on a case a bank is so charged up that almost anything will RR. So work for the right one as given, or in later GPMs that level will have mass because basic on it (1st GPM) is wrong.

This is not the pattern of the second series (41 or 42 trillion). The first series is probably available on your pc. Find it. If you can't and pc got only the second series of GPMs (although I'm still prepared to find it all one consecutive implant) blunder about and get charge off by finding RIs. I haven't run much of the second series. Without the first series run completely the accumulated charge on the second is too brutal. However I will have the full pattern of it in a very few weeks. I am auditing a fresh pc and am being audited at the rate of one RI per minute of auditing time. Blow down is ignored. Only RIs are used now we have this pattern.

This pattern should fit all the first series of implanted GPMs, 28 or 29 in number. The only trouble you'll have is finding the correct top oppterm on some.

Each goal consists of certain blocks of RIs. For instance, Block One (as noted on plot) is "Forgotten". Therefore one has Forgotten as the Top Oppterm, Nix Forgotten as the top terminal. Then one has "Absoluteably Forgotten", then "Nix Absoluteably Forgotten" as its terminal. And so on.

The blocks are numbered. The appropriate ending or form goes in each block.

For To Forget, the blocks are:

Block One - Top Oppterm: Forgotten Block Two - Goal: To Forget Block Three - Goal Minus "To": Forget Block Four - Goal Minus "To" + able: Not present in first series of implants. Block Five - ___ing form: Forgetting Block Six - ___er form: Forgetter For the goal To Remember:

Block One: Remembered To Remember Block Two: Block Three: Remember

Not Present in first series. Block Four:

Block Five: Remembering Block Six: Rememberer

The goal To Go Away:

Block One: Gone Block Two: To Go Away Block Three: Go Away

Block Four: Not present in 1st series.

Going Away.

Block Five:

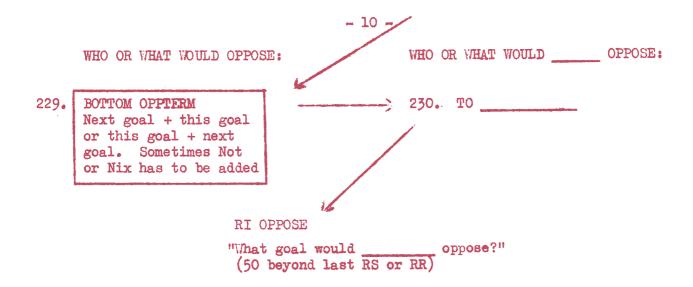
	Block Six:			Go Awayer
	Last goal of 1st Series:			
	Block One:			Heaven
•	Block Two:			To Be in Heaven
	Block Three:			Be in Heaven
	Block Four:			Not Present
	Block Five:			Being in Heaven
	Block Six:			Be in Heavener
Orde	er of RIs - First Series:			
	WHO OR WHAT WOULD OPPOSE:		WHO	OR WHAT WOULDOPPOSE:
	Block One			
1.	TOP OPPTERM	Annapara provincia Albania di Panapara	2.	NIX
3.	ABSOLUTEABLY	K ,	А	NIX
2•	ABSOLUTEABLI	n. n	4•	MIX
		- /		
		1		
5.	PERFECTABLY	California Attalantamentalisate di enceptan	6.	NIX
7.	SUPERIORABLY	2	8.	NIX
ē.				
9.	INCOMPARABLY	6	10.	NIX
7.	INCOMPARABLI		T().	NIA
		- /		
		12		
11,	FASCINATABLY Fascinatingably	Company and Company and Company and Company	12.	NIX
	rascina tingabiy			
13.	HIGHLY ACCEPTABLY		14.	NIX
-24				
		_ /		
		W.	26	al de service de
15,	RECOMMENDABLY		16.	NIX
4		_ /		
17.	ACCEPTABLY	<u> </u>	18.	NIX
,		_ /		
19.	ENGROSSABLY	4	20.	NIX
O.T.	777H A T A 787 37	14	20	NTV
CT 0	VITALABLY		,	NIX
		- /		
		K		
23.	EAGERABLY		24.	NIX
		Jacob Company		

		- 3 -	/	
	WHO OR WHAT WOULD OPPOSE:		WHO	OR WHAT WOULD OPPOSE:
25.	ENTHUSIASTICABLY	K),	26.	NIX
27.	ENJOYA BLY	K	28	NIX
-10			20.	NIA
		14		
29.	PLEASUREABLY		30.	NIX
31.	AGREEA BLY	¥	32.	NIX
33.	DEDICATEA BLY	16	3/1.	NIX
<i>)</i>	Dedicativeably		J-T*	
		12		
35•	COMMENDA BL Y	7	36.	NIX
37.	DESTREABLY	()	38.	NIX
<i>.</i> *		. /		
39.	WANTABLY	6	40.	NIX
	Wantedably		40•	NIX
		. /		,
41.	COVETABLY	V.	42.	NIX
	Covetedably Covetiveably			
		. /		
		4		
43.	HOPEFULABLY		44•	NIX
45.	DECIDEDABLY		46.	NIX
47.	CREDITABLY	¥),	48.	NIX
		. /		
40	TOTALE AUTOMOBIA TOT SE	Y.	F0	NTV
49•	DEMANDEDABLY)	50.	NIX
51.	BOREABLY		52.	NIX
		. /		
53.	DEJECTEDABLY	1	54.	NIX
		Con Control of the Co		

		- 6		
	WHO OR WHAT WOULD OPPOSE:		VHO	OR WHAT WOULD OPPOSE:
115.	COMMENDABLE		116.	NIX
*				
117.	DESTREABLE		118.	NIX
119.	WANTABLE	<i>E</i>	120.	NIX
		. /		
121.	COVETABLE		122.	NIX
127	HOPEABLE	E	124.	NIX
1270	IIVI DA IDD	. /	3.0-7.0	
125.	DECIDA BLE	× 1	126.	NIX
		-		
127.	CREDITABLE		128.	NIX
129.	DEMANDABLE	<u> </u>	130.	NIX
		- /		
131.	BOREABLE	K	132.	NIX
			7 7 1	1777
133.	DEJECTABLE	- /	154.	NIX
135.	DEGRADABLE	- · ·	136.	NIX
		- /		
137•	IDIOTABLE	\(\frac{\cup \chi_{\cup}}{\cup \chi_{\cup}}\)	138.	NIX
170	T OCTANT P		140	NIX
109∙	LOSEABLE	_ /	140	NIA
141.	BADA BLE	¥ →	142.	NIX
		-		
143.	PLAYABLE	چــــــــــــــــــــــــــــــــــــ	144.	NIX
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145.	WHO OR WHAT WOULD OPPOSE: ABANDONABLE	4		NIX OPPOSE:
147.	GOAL - ING	$\stackrel{\checkmark}{\longrightarrow}$	148.	NIX
149.	(TO)ERS		150.	NIX
151.	(TO) INGNESS		152.	NIX
153.	(TO)ISHNESS	->	154•	NIX
155.	(TO)ATIVES		156.	NIX
157.	(TO)IVITY	¥ - y	158.	NIX
	Block Three GOAL MINUS "TO"		160.	NIX
161.	ING	- ;	162.	NIX
163.	ERS	-	164.	NIX
165.	INGNESS	-	166.	NIX
167.	ISHNESS		168.	NIX
169.	ATIVES		170.	NIX
171.	IVITY	- ×	172.	NIX
	Block Four			

Band here last of goal ending in able with a different dwindling, but only in second series of implants. Noted because pc can get into wrong series.



The next goal is always found by doing the goal oppose indicated. The bottom oppterm cannot be put in until you know the next goal. Put in any old oppterm that fires. Then when you have the next goal put in the bottom oppterm by asking "Who or what would the goal To oppose." Get the right bottom Oppterm of the upper GPM. (Consists of the two goals joined together to make sense). Then list "Who or what would oppose (bottom oppterm just found)" and put To on the list. Then re-list "Who or what would To (last RI of bank) oppose?" and put in Top Oppterm of next goal and you're away into the next GPM.

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